MUS: Music Courses

Courses

MUS 2241 Diction I: English and Italian Lyric Diction

Col of Arts, Soc Sci and Human, Department of Music

1 sh (may not be repeated for credit)

This course focuses on enunciation and transcription of the English and Italian languages as they apply to lyric diction. Familiarity with proper pronunciation is gained through listening, singing, and transcription assignments.

MUS 2360 Music Technology

Col of Arts, Soc Sci and Human, Department of Music

2 sh (may not be repeated for credit)

Prerequisite: MUT 2116

Designed to equip music students with the technological skills necessary and ongoing for the application of music software in all venues. Major emphasis on working knowledge of mainstream software and its applications in music composition, education and performance. Freshman and sophomore theory requirements are needed. Material and supply fee will be assessed.

MUS 2905 Directed Study

Col of Arts, Soc Sci and Human, Department of Music

1-12 sh (may be repeated indefinitely for credit)

MUS 3253 Diction II: French and German Lyric Diction

Col of Arts, Soc Sci and Human, Department of Music

1 sh (may not be repeated for credit)

Prerequisite: MUS 2241

This course focuses on enunciation and transcription of the French and German languages as they apply to lyric diction. Familiarity with proper pronunciation is gained through listening, singing, and transcription assignments.

MUS 3820 The Irish Experience - International Music Study and Performance

Col of Arts, Soc Sci and Human, Department of Music

3 sh (may be repeated for up to 6 sh of credit)

An interdisciplinary, performance-oriented course designed to integrate musical and theatrical performance skills for the singing actor in an international setting.

MUS 3905 Directed Study

Col of Arts, Soc Sci and Human, Department of Music

1-12 sh (may be repeated indefinitely for credit)

MUS 4905 Directed Study

Col of Arts, Soc Sci and Human, Department of Music

1-12 sh (may be repeated indefinitely for credit)