CEN: Computer Engineering Courses

Courses

CEN 3031  Software Engineering I
3 sh (may not be repeated for credit)
Prerequisite: COP 3022 OR COP 4331
Preparation of software planning, specifications, design, coding, testing and maintenance. Familiarization with the team approach to large software system development with an emphasis on software process and methodology.

CEN 3032  Software Engineering II
3 sh (may not be repeated for credit)
Prerequisite: (COP 4331 OR COP 3022) AND (CEN 3031)
Focus on software design, implementation, and testing. Students will work in teams to develop software systems using the design principles discussed in class.

CEN 4053  Software Engineering Management
3 sh (may not be repeated for credit)
Prerequisite: CEN 3032
Reviews concepts and principles related to the management of software engineering projects. Focus is on both heavyweight and lightweight processes.

CEN 4078  Secure Software Development
3 sh (may not be repeated for credit)
Prerequisite: (COP 3022 OR COP 4331) AND (COP 3530)
Examines the importance of building security into the design, implementation and testing phases of software development. Covers coding techniques that avoid known vulnerabilities and test strategies that can uncover previously unknown weaknesses. Includes discussion of security policies and design principles.

CEN 4340C  IT Infrastructure Planning, Acquisition, and Integration
3 sh (may not be repeated for credit)
Prerequisite: COP 2334 OR COP 2253 OR COP 2830
A systematic examination of the hardware and software analysis and design or information technology systems. Acquisition of assets for integration into a new or existing infrastructure. explores what makes IT projects different from other types of systems and how the principles and methods of system development can be integrated to define the IT system. Topics include hardware and software system implementation, information assurance, hardware and software catastrophe recovery, hardware and software configuration management, software license knowledge and monitoring, system hardware and software infrastructure support, infrastructure environmental concerns, and data and system integration.

CEN 4721  Human-Computer Interaction
3 sh (may not be repeated for credit)
Prerequisite: COP 3022* OR COP 4331*
Introduces students to the design of the interaction between people and computers. It will give students insight and experience in key issues of HCI design, and will sample different areas related to human-computer interaction. Students will discuss issues and tradeoffs in interaction design, propose effective designs, conduct user studies, and evaluate alternative solutions to design problems.

CEN 4905  Directed Study
1-12 sh (may be repeated indefinitely for credit)

CEN 4910  Undergraduate Computer Science Research
1-4 sh (may be repeated for up to 7 sh of credit)
Undergraduate research is conducted with a faculty advisor or mentor. The student’s research project is typically based on the faculty mentor’s research interests. The mentor meets regularly with the student to make research plans, assess risks associated with the proposed research, and review results. The student is encouraged to take primary responsibility for the project and to make substantial input into its direction. A formal written report or thesis is required upon completion of the course. Permission is required.

CEN 5003  Software Engineering Foundations: Operating Systems and Networks
3 sh (may not be repeated for credit)
Prerequisite: COP 5007
A course in the Software Engineering Foundation Series on principles/concepts of modern operating systems and networks used in developing high-quality software systems. Permission is required.

CEN 5079  Secure Software Development
3 sh (may not be repeated for credit)
Prerequisite: COP 5007
Examines the importance of building security into the design, implementation and testing phases of software development. Covers coding techniques that avoid known vulnerabilities and test strategies that can uncover previously unknown weaknesses. Includes discussion of security policies and design principles. Prior to taking this course students should have knowledge and skill in software development. Offered concurrently CEN 4078; Graduate students will have additional work.
CEN 5096  Cloud Computing  
3 sh (may not be repeated for credit)  
Prerequisite: CEN 6016 AND COP 5007 AND COP 5725  
An introduction to Infrastructure as a Service (IaaS) Cloud Computing for large applications. Deployment of software to a public or private cloud. Implementation, configuration and analysis of appropriate security controls to protect the deployed application. Research on specific topics in cloud computing and security. Offered concurrently with 4XX1. Graduate students will be assigned additional work.

CEN 5905  Directed Study  
1-12 sh (may be repeated indefinitely for credit)

CEN 5915  Graduate Computer Science Research  
1-4 sh (may be repeated for up to 2 sh of credit)  
Graduate research is conducted with a faculty advisor or mentor. The student's research project is typically based on the faculty mentor's research interests. The mentor meets regularly with the student to make research plans, assess risks associated with the proposed research, and review results. The student is encouraged to take primary responsibility for the project and to make substantial input into its direction. A formal written report is required upon completion of the course. Can be used for research leading to master's thesis. Permission is required.

CEN 6016  Software Engineering Process  
3 sh (may not be repeated for credit)  
Prerequisite: COP 5007*  
CEN 6016 is a professional practice course in which the students will create several software engineering design documents. Students will also critique and debate current topics and trends in software engineering. Finally, prominent software engineering approaches, methods, and processes (e.g., CMMI, Agile processes) are examined and compared.

CEN 6027  Software Engineering Process Improvement  
3 sh (may not be repeated for credit)  
Prerequisite: CEN 6016  
This course examines concepts and methods related to performing process improvement for improving the quality of software systems developed/maintained within organizations. Various process improvement models will be considered with an emphasis on the Capability Maturity Model Integration model. Offered Fall Semester only.

CEN 6046  Software Design  
3 sh (may not be repeated for credit)  
Prerequisite: CEN 6016  
Examination of the design principles/methodologies appropriate for developing complex software systems. Goals include comparative analysis of existing design methods, object-oriented design paradigms, and the extensions of modern design techniques and principles to the design of software with distributed implementations in mind.

CEN 6070  Software Testing and Verification  
3 sh (may not be repeated for credit)  
Prerequisite: CEN 6016  
Introduction to the main concepts and methods used to produce correct software. Focuses on software quality assurance through systematic software testing. Students learn to create test sets that exercise software to specified coverage standards and to conduct software inspections. Other verification and validation methods selected by the instructor are also introduced.