ART: Art Courses

Courses

ART 1015C Exploring Artistic Vision
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Challenges the student to explore alternative modes of perception and interpretation, through lectures, discussion, and hands-on application. Material and Supply fee will be assessed. Meets General Education requirement in Humanities.

ART 1300C Drawing I - Fundamentals
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Students will study several media and how to use them. Instruction in drawing still life, landscapes and other objects / subjects provided. Students develop perception of proportions along with black / white media compositional concepts. Invites all students. Material and supply fee will be assessed.

ART 1301C Drawing II - Fundamentals
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Prerequisite: ART 1300C
Continuation and further development of the studies in ART 1300C. Material and supply fee will be assessed.

ART 2201C Two-Dimensional Design
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Introduction to the concepts by which shape, value and color control space; ideas fundamental to the visual arts. Invites all students. Material and supply fee will be assessed.

ART 2203C Three-Dimensional Design
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Designed to provide the beginning art major with a firm grounding in the technical strategies needed to create forms in space. Material and Supply Fee will be assessed.

ART 2400C General Printmaking
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Introduction to various printmaking techniques possibly including block printing, calligraphy, monotype, etching and engraving. Content varies according to instructor. Prerequisite for all other printmaking courses. Invites all students. Material and Supply Fee will be assessed.

ART 2484C Principles of Graphic Art
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Prerequisite: ART 2602C
An overview of the formal elements of design, contextualized within a framework that stresses experimentation, creativity, innovation, and expression. Products using Photoshop, Illustrator and InDesign are oriented toward commercial applications in print based media. Material and Supply Fee will be assessed.

ART 2500C Painting I - Fundamentals
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Prerequisite: ART 1300C AND ART 2201C
Students will study paint, color, the tools to use and how to use them. The student is instructed to paint using still life, landscapes, possibly figures, and other objects / subjects. Some materials supplied. Primarily an introductory painting course for art majors. Credit may not be earned in both ART 2510C and ART 2500C. Material and supply fee will be assessed.

ART 2602C Introduction to Digital Studio Practice
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Prerequisite: ART 1300C AND ART 2201C
A prerequisite for all courses in the Digital Practice Studio. Students gain a working knowledge of Apple Macintosh OS, are introduced to the basics of Adobe Photoshop and exposed to the myriad of programs and equipment available in the Department of Art Mac Lab. Material and Supply Fee will be assessed.

ART 2701C Fundamentals of Sculpture
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Prerequisite: ART 1300C AND ART 1301C AND ART 2201C AND ART 2203C
Course explores a wide range of contemporary sculpture, and familiarizes students with current genres and issues. Assignments develop important foundational skills in 3-D design, construction and materials, while challenging the mind with compelling concepts. Material and Supply Fee will be assessed.

ART 2821 Art and Visual Culture Today
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Examines the cross-fertilization of visual forms via various media from painting and photography to film and advertising. Investigates social practices and institutions that produce images, and the power of images to shape our opinions and beliefs. Also addresses theories about modes of seeing. Meets General Education requirement in Humanities.

ART 2905 Directed Study
Col of Arts, Soc Sci and Human, Department of Art
1-12 sh (may be repeated indefinitely for credit)

ART 3213C Advanced Ideas and Concepts
Col of Arts, Soc Sci and Human, Department of Art
3 sh (may not be repeated for credit)
Prerequisite: ART 1300C AND ART 1301C AND ART 2201C AND ART 2203C
A personal and group exploration of the artistic process, which harnesses the skills developed in the foundation art and media-based course to expand the creative potential. For advanced art majors and all BFA candidates in their junior year. Material and Supply Fee will be assessed.
ART 3312C  Drawing III: The Figure  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 1300C AND ART 1301C AND ART 2201C  
Requires essential education in drawing the human figure, whose accurate visualization remains a vital component of all artistic media and practice. Builds on the foundation art courses in drawing and two dimensional-design, which are necessary prerequisites. Material and Supply Fee will be assessed.  

ART 3313C  Drawing for Non-Majors  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Drawing for Non-Majors is for beginning artists who want to improve their drawing skills. Emphasizes composition, line, proportion, perspective, value, shading, and introduces color. Students will explore the technical handling of different types of materials through exercises and finished drawings. Material and Supply fee will be assessed.  

ART 3442C  Advanced Printmaking: Intaglio  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 1300C AND ART 1301C AND ART 2201C AND ART 2203C  
Discussion and exploration into a variety of printmaking techniques unique to the intaglio process. The philosophical and functional aspects of the course will be cultivated. Material and Supply Fee will be assessed.  

ART 3504C  Painting II-Intermediate  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 1301C AND ART 2500C  
Includes fundamentals review. Develops individuality. Uses observational and conceptual experiences / project. Stresses understanding / perceiving color, using media and techniques appropriate to the student's personal development. Primarily for art majors. Credit may not be earned in both ART 3530C and ART 3504C. Material and Supply Fee will be assessed.  

ART 3505C  Painting III-Advanced  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 3504C  
 Individual development in media, technique and concept will be stressed. Possibilities of painting other than easel painting will be presented. Investigation and experimentation responding to situations and projects is required. Credit cannot be received for both ART 3505C and ART 3405C.  

ART 3507C  Painting for Non-Majors  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Students will study paint, color, the tools to use and how to use them. The student is instructed to paint using still life, landscapes, possibly figures, and other objects / subjects. Some materials supplied. Primarily an introductory painting for majors outside of art. Invites all students. Material and Supply Fee will be assessed. Credit may not be received in both ART 3507C and ART 3500C.  

ART 3613C  Digital Multimedia  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 2602C  
Issues and applications of digital technology and critical thinking in art. Conceptual utilization of both theoretical thinking and contemporary digital studio art practice, with possible emphasis on video art, video streaming technology, emerging technology, installation, programming and / or robotics to be determined by instructor. Students work both individually and collaboratively on projects that can involve video, space, time, objects, film, robotics, programming, or any other appropriate media. Material and Supply Fee will be assessed.  

ART 3618C  Introduction to Web-based Art  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2602C  
An introduction to the Internet as a platform for fine art practice. A study of the history of web-based interactive artworks, contemporary concepts and issues are explored through regular critiques, readings, and screenings. Students will produce and critique artworks using HTML, scripting, and software-based site production for the web. Material and Supply Fee will be assessed.  

ART 3630C  Artist's Video  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 2602C  
An introduction to digital video using Final Cut Pro, iMovie, and After Effects. Focuses on video as an art medium, the history of video art and looking at examples from key artists of our time. Students must purchase a flash drive or a firewall external hard drive of at least 40GB for use in this class. Material and Supply Fee will be assessed.  

ART 3660C  Digital Photo Exploration  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2602C  
Designed for student artists interested in capturing digital images that can stand alone as compelling visual statements, or be incorporated within a broader artistic framework. Material and Supply Fee will be assessed.  

ART 3681C  Interactive Electronic Art  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2602C  
Introduction to microcontrollers, electronics, and coding in the development of interactive objects and environments for artists and designers. Issues addressed include accessibility, usability, interface development, product design, fabrication, etc.  

ART 3714C  Advanced Sculpture: Exploring Materials  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2701C  
Focuses on sculptural media and object making, both traditional and in contemporary practice. Provides further investigation into the selection of 3-D materials and its implications for authorship, meaning, environmental responsibility, and health concerns. Material and Supply Fee will be assessed.
ART 3718C  Advanced Sculpture: Intro to New Genres  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2701C  
Reorganizes the open-ended nature of "sculpture" as a category in art practice today. Moves beyond the conventional definition of sculpture as concerned with volume and mass in space. Topics include how art is responsive to its context, and the issue of authorship, process, and vulnerability will be explored. Material and Supply Fee will be assessed.

ART 3737C  Advanced Sculpture: Non-Place  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2701C  
Theory-based studio course that addresses anthropologist Marc Auge's concept of the Non-Place. Course will examine what makes a space a non-place. Students will be challenged to think about the ways in which various kinds of art, architecture, and design can transform our everyday experiences of non-places into places that inspire. Material and Supply Fee will be assessed. Permission is required.

ART 3739C  Advanced Sculpture: Site Specific Installation  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 2701C  
Course will examine strategies for work on site, gaining an understanding of the complex intersection of the social, cultural, built, and natural environment that are essential to the creation of an artist's intention, independently or in collaboration with others, in and out of the art world. Material and Supply Fee will be assessed.

ART 3760C  Ceramics  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Variety of hand-forming processes including throwing on the potter's wheel. Deals with basic glazing and firing techniques. Invites all students. Material and Supply Fee will be assessed.

ART 3762C  Ceramics: Wheelthrowing  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 3760C  
Intermediate course in throwing techniques. Deals with clay in terms of functional as well as sculptural considerations. Covers a broad range of technical information. Material and supply fee will be assessed.

ART 3769C  Sculptural Ceramics  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for up to 9 sh of credit)  
Prerequisite: ART 2203C AND ART 3760C  
Designed to encompass all skill levels from beginning to advanced. Work will be focused on using the clay body and glazes to create non-utilitarian works of art. Wheel throwing, coil building and slab building methods will be employed as needed to realize this goal. The main firing method will be cone 10 gas firing to create long-lasting stoneware pieces. Material and Supply Fee will be assessed.

ART 3827C  Conceptual Research and Development  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Course engages art majors as leaders in the creation of cultural products for a fabricated society, one whose structure bears an intended resemblance to today's society. Students learn to lead group discussions and activities, culminating in a public exhibition of the culture's "artifacts".

ART 3905  Directed Study  
Col of Arts, Soc Sci and Human, Department of Art  
1-12 sh (may be repeated indefinitely for credit)  
ART 3930  Special Topics in Painting and Drawing  
Col of Arts, Soc Sci and Human, Department of Art  
1-9 sh (may be repeated for up to 27 sh of credit)  
Unique topics concerning painting and drawing. Students should have background of fundamentals in painting and/or drawing. Assignments will vary.

ART 4161C  New and Mixed Media: Personal Directions  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 3213C  
Focused research in new and mixed media with attention to the development of a personal artistic statement. For advanced upper-level students only. May be designated a capstone experience. Permission is required. Material and Supply fee will be assessed.

ART 4332C  Drawing IV - Advanced  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 3312C  
Unique topics concerning drawing and painting. Students should have background of fundamentals in painting and drawing. Assignments will vary.

ART 4333C  Drawing V - Advanced  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 4332C  
Use of classroom / studio situation to direct the student towards independent study. Student will be required to participate in the structuring of projects and experiences that demand individual investigation and development. Material and supply fee will be assessed. Credit may not be earned in both ART 4332C and ART 4333C.

ART 4386C  Drawing: Personal Directions  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Topics tailored to the advanced drawing student's personal creative exploration. May be used as a capstone experience by studio art majors. Permission is required. Material and Supply Fee will be assessed.
ART 4506C  Painting IV-Advanced  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisite: ART 3505C  
Use of the classroom / studio to direct the student in independent study. Students will be required to initiate the structuring of projects and experiences and to pursue them with individual development and investigation.

ART 4520C  Painting: Personal Directions  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Unique topics concerning painting for the upper level or advanced student. Students should have an extensive background in the fundamentals of painting, drawing, and design, as well as an advanced knowledge of ideas / concepts in contemporary painting. May be designated a capstone experience.

ART 4619C  Advanced Digital Multimedia  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 3613C  
Advanced issues and applications of digital technology and critical thinking in art. Conceptual utilization of both theoretical thinking and contemporary digital studio art practice, with possible emphasis on video art, video streaming technology, installation, programming and / or robotics to be determined by instructor. Students work both individually and in collaboration on projects that can involve video, sound, space, time, objects, film, robotics, programming or any other appropriate media. Material and Supply Fee will be assessed.

ART 4632C  Digital Design Studio Senior Project  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 3618C  
Designed for seniors in the Graphic Design BA and Digital Art BFA programs pursuing self-initiated and self-directed projects. Projects may include the development of a single (or sequential) large-scale artwork, the further development of projects begun at the lower level for inclusion in the senior portfolio, and/or design and development of the senior exit show and/or senior design portfolio. Students' proposals must be approved by the instructor at least two weeks before the start of the semester. May be designated a capstone experience. Permission is required. Material and Supply Fee will be assessed.

ART 4633C  Advanced Interactive Electronic Art  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 3681C  
Advanced practice and development using microcontrollers, electronics, and coding of interactive objects and environments for artists and designers. Issues addressed include accessibility, usability, interface development, product design, fabrication, etc.

ART 4712C  Sculpture: Personal Directions  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Focused research into advanced specialized sculptural processes not normally covered within the normal sculpture course offerings. Contemporary art concepts are an integral part of this class. For advanced upper-level students only. May be designated a capstone course. Material Supply fee will be assessed.

ART 4767C  Ceramics: Personal Directions  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may be repeated for up to 9 sh of credit)  
Prerequisite: ART 3764C  
Design and the development of individual expression in clay. Student has a choice of forming techniques. Covers advanced firing and glazing techniques. Material and supply fee will be assessed.

ART 4800  Portfolio  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Provides the information, support, and technical ability needed to build a strong portfolio and prepare applications to graduate schools, residencies, and internships. Explains how to professionally enter the contemporary art market. Open to all art majors, but required of BFA students.

ART 4801C  BFA Senior Seminar I  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisites: Departmental permission required. This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Senior Seminar II in regard to key critical terms and topics widely used and discussed in Art practice and theory. Activities are designed to provide a guided inquiry into each student's own art practice and to support the completion of a body of work and critical writings required for the BFA Exit Exhibition.

ART 4802C  BFA Senior Seminar II  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisites: Departmental permission required. This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Senior Seminar I in regard to key critical terms and topics widely used and discussed in Art practice and theory. Activities are designed to provide a guided inquiry into each student's own art practice and to support the completion of a body of work and critical writings required for the BFA Exit Exhibition.

ART 4891C  BFA Senior Seminar III  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisites: Departmental permission required. This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Senior Seminar II in regard to key critical terms and topics widely used and discussed in Art practice and theory. Activities are designed to provide a guided inquiry into each student's own art practice and to support the completion of a body of work and critical writings required for the BFA Exit Exhibition.

ART 4895  Directed Study  
Col of Arts, Soc Sci and Human, Department of Art  
3 sh (may not be repeated for credit)  
Prerequisites: Departmental permission required. This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Senior Seminar I in regard to key critical terms and topics widely used and discussed in Art practice and theory. Activities are designed to provide a guided inquiry into each student's own art practice and to support the completion of a body of work and critical writings required for the BFA Exit Exhibition.
ART 4936C  BFA Professional Seminar I  
Col of Arts, Soc Sci and Human, Department of Art  
1 sh (may not be repeated for credit)  
This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Professional Seminar II and BFA Professional Seminar III in regard to key critical terms and topics widely used and discussed in Art practice and theory. The course also provides a guided inquiry into each student’s own art practice.

ART 4937C  BFA Professional Seminar II  
Col of Arts, Soc Sci and Human, Department of Art  
1 sh (may not be repeated for credit)  
Prerequisite: ART 4936C  
This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Professional Seminar I and BFA Professional Seminar III in regard to key critical terms and topics widely used and discussed in Art practice and theory. The course also provides a guided inquiry into each student’s own art practice. Prerequisites: Departmental permission required.

ART 4938C  BFA Professional Seminar III  
Col of Arts, Soc Sci and Human, Department of Art  
1 sh (may not be repeated for credit)  
Prerequisite: ART 4937C  
This is a seminar course designed to provide an advanced progression of work/projects associated with BFA Professional Seminar I and BFA Professional Seminar II in regard to key critical terms and topics widely used and discussed in Art practice and theory. The course also provides a guided inquiry into each student’s own art practice.

ART 5905  Directed Study  
Col of Arts, Soc Sci and Human, Department of Art  
1-12 sh (may be repeated indefinitely for credit)  

ART 6905  Directed Study  
Col of Arts, Soc Sci and Human, Department of Art  
1-12 sh (may be repeated indefinitely for credit)